CLAIMS

What is claimed is:

1	1.	A method for balancing attainment of goals, comprising the steps of:
2	(a)	presenting a plurality of goals;
3	(b)	adjusting preferences related to one of the goals;
4	(c)	determining an impact on attaining the goals based on the adjusted
5		preferences; and
6	(d)	displaying the impact on attaining the goals.
1	2.	A method as recited in claim 1, further comprising the step of receiving
2		information about a user; and wherein the goals are based on the received
3		information.
1	3.	A method as recited in claim 1, wherein the goals include at least one of:
2		home, vehicle, monthly allowance and savings, planned furniture expenses,
3		planned appliance purchases, vacation, children's education, and retirement
4		home.
1	4.	A method as recited in claim 1, wherein the step of adjusting preferences
2		includes adjusting a degree of favoritism between time and quality.
1	5.	A method as recited in claim 1, wherein the step of adjusting preferences
2		includes adjusting a priority for the selected goal.
1	6.	A method as recited in claim 1, wherein the step of adjusting preferences
2		includes adjusting a time expectation for the amount of time expected for
3		achieving the selected goal.



1 7. A method as recited in claim 1, wherein the step of adjusting preferences 2 includes adjusting a quality expectation for the degree of quality expected for the selected goal. 3 A method as recited in claim 1, wherein the step of displaying the impact on 1 8. 2 attaining the goals includes displaying a summary of changes in achieving the goals as a result of the adjusted preferences. 3 9. A method as recited in claim 1, further comprising the step of selecting a 1 2 default profile; and wherein the goals are based on the default profile. 10. A computer program embodied on a computer readable medium for 1 2 balancing attainment of goals, comprising: 3 (a) a code segment that presents a plurality of goals; 4 a code segment that adjusts preferences related to one of the goals; (b) 5 a code segment that determines an impact on attaining the goals based on the (c) 6 adjusted preferences; and 7 (d) a code segment that displays the impact on attaining the goals. A computer program as recited in claim 10, further comprising a code 1 11. 2 segment that receives information about a user; and wherein the goals are 3 based on the received information. 1 12. A computer program as recited in claim 10, wherein the goals include at least 2 one of: home, vehicle, monthly allowance and savings, planned furniture 3 expenses, planned appliance purchases, vacation, children's education, and 4 retirement home. 1 13. A computer program as recited in claim 10, wherein the code segment that 2 adjusts preferences adjusts a degree of favoritism between time and quality.

